Communication & Language/Literacy Development

Listening to others
Listening to stories with increased attention
Joining in with rhymes and stories
Following simple directions
Prepositions
Retelling events in the correct order
Building up vocabulary
Using talk in play
World Book Day

Literacy

Daily phase 1 phonics games and linking sounds to letters Daily 'Big Story' all together with Reception friends Daily mark making opportunities Recognising their first name and environmental print Favourite stories and rhymes Stories as stimulus during provision

In the Spring term we will be learning all about...

People Who Help Us, Fairy Tales

Expressive Arts & Design

Free painting at all times
Printing, cutting and sticking
activities
Using tools safely
Joining in with familiar songs
Finding out how to change colours
Using construction materials
Role play
Stories during Small World play
Arts week Focus: 'Inside Out'

Personal, Social & Emotional Development

Nursery routines and expectations
Introduce the 'Dojo' reward
system
Making new friendships
Turn taking and sharing
Becoming brave at experiencing
something new
Following rules
Becoming aware of their own
feelings and those of others
Arts week Focus: 'Inside Out',
recognising our feelings

Physical Development

Developing spatial awareness Gross motor skills developed through outdoor play: sand, water, trikes, climbing frame, throwing and catching, construction, balancing, skipping.

Fine motor skills developed through
'Finger gym' activities, cutting and sticking, colouring, bead threading, pencil trail

sheets/mazes, playdough, workshop.

Learning to play safely

The World

Changes in season: winter to spring Shrove Tuesday Mothering Sunday

<u>RE:</u> Celebrations

Easter

Use of tablets and IT as appropriate

Mathematics

Sorting, matching and counting
Number songs and rhymes
Developing mathematical vocabulary
Finding the same amount
Noticing shapes and patterns
Beginning to use the language of
size
Developing awareness of key times
of the day
Using positional language
Talking about shapes in the
environment